

# Paper Bag Princess

story by Robert Munsch art by Michael Martchenko

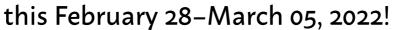






### We are thrilled you are taking part in

### Paper Bag Princess Day and Week



Inside this event kit, you'll find:

- Activity sheets and games for your Paper Bag Princess Day guests big and small,
- An educator's guide with discussion questions and more activity suggestions, and
- A printable virtual storytime kit with puppets and a background poster!



Remember to use the hashtag **#PBP22** and **#IAmAPaperBagPrincess** when you share online.

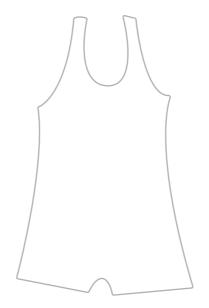
We'd love to see what you come up with in your classrooms, libraries, and stores!





# "I am a paper bag princess!"





### Draw yourself as a paper bag prince or princess!

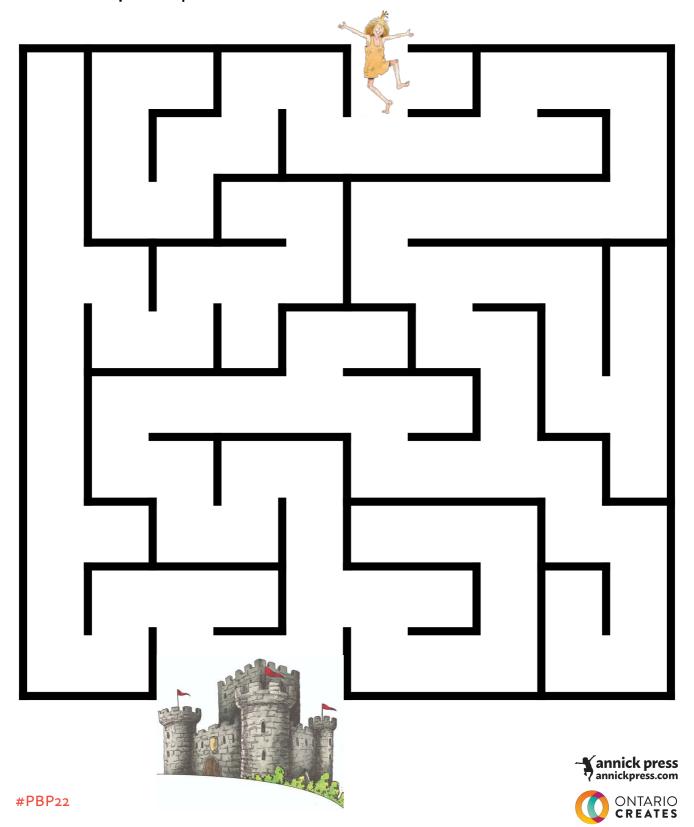
Booksellers, librarians, teachers, and guardians: we'd love to see your paper bag princesses and princes! Tag us (IG: @annick\_press and FB: @AnnickPress) and use hashtags #IAmAPaperBagPrincess or #PBP22 so we can share your fantastic portraits with everyone!



## Help Elizabeth through the Maze



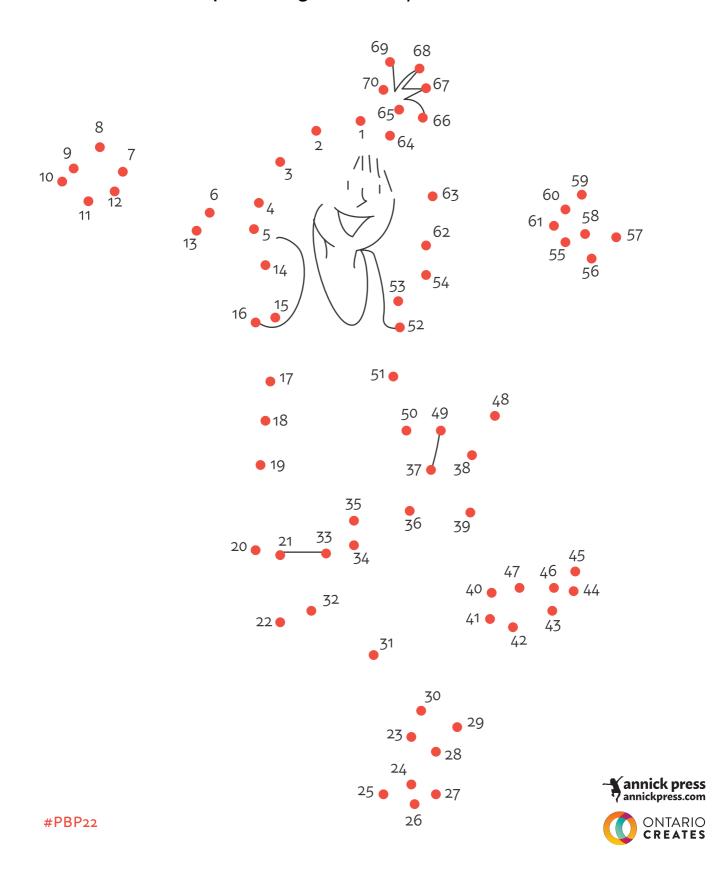
Princess Elizabeth needs to find her way through the maze to get to her castle. Can you help her?



# Connect the Dots: Elizabeth



Connect the dots by following the dot sequence in numerical order.







Find the following words in the puzzle.

CASTLE CROWN PAPER BAG
CAVE DRAGON PRINCESS
CLOTHES FOREST RONALD

Words are hidden  $\rightarrow$  and  $\downarrow$ 

Z U Z R X Q G D R J C S Τ Ε Α Z  $\Box$ Α M R В В R Y Ν Τ R Ε S Ε Α Α  $\bigcirc$ G Н P Α R В G N Α S U U U F I W W Q S Τ F N R W Ν Ε S S P R G D D

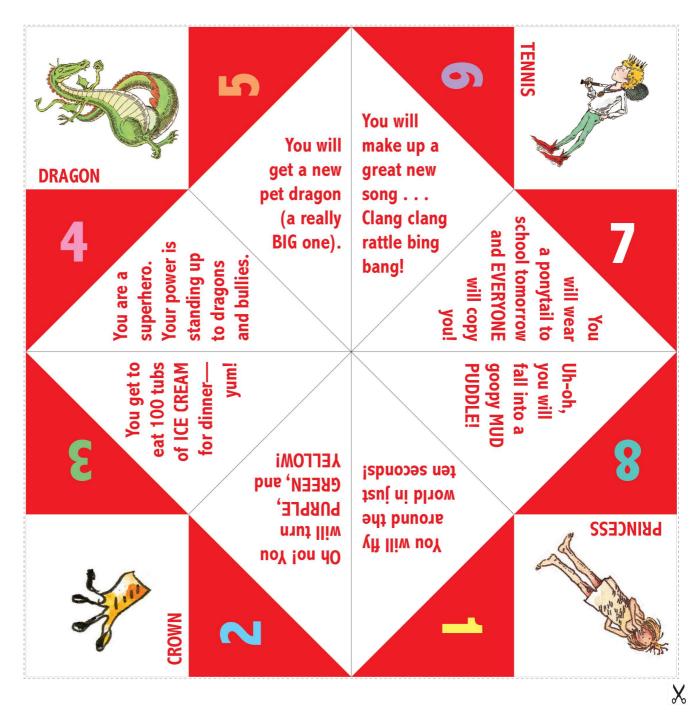














- 1. Print and cut around the outside of the fortune teller.
- 2. Fold in half and in half again
- 3. Open the folds back up, turn the sheet blank side up, and fold each corner into the middle
- 4. Turn over and repeat.
- 5. Turn over so you can see the pictures
- 6. Slide your thumb and your finger behind they bend around and touch. two of the pictures and press together so
- 7. Iurn over and repeat with the thumb and finger of the other hand for the other two pictures.
- 8. All of the pictures should now be facing up use your fortune teller! and touching at the center. You are ready to

# HOW TO PLAY

- 1. Choose a word (princess, dragon, tennis, or crown)
- 2. Spell out the word and with each letter, open the fortune teller in one direction and then the other.
- 3. Once the word is spelled out, choose one of the numbers showing

4. Open the fortune teller in one direction

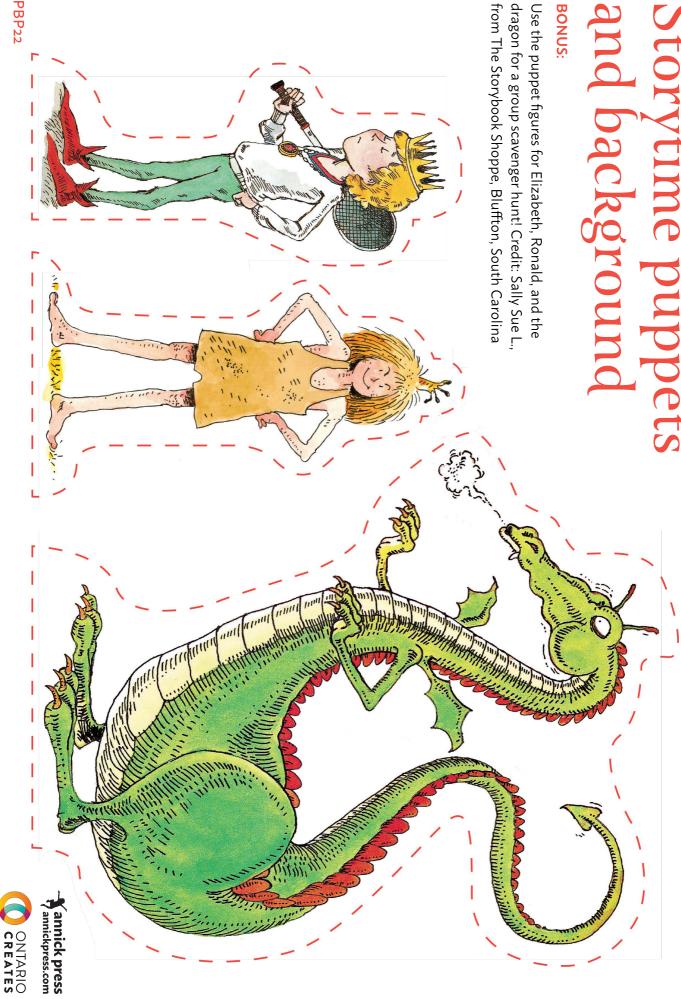
and then the other for each number count

- 5. Repeat one more time.
- 6. Choose a number and lift the flap to see your fortune!

# Story and backgrounc time puppets

**BONUS:** 

dragon for a group scavenger hunt! Credit: Sally Sue L., from The Storybook Shoppe, Bluffton, South Carolina





# Paper Bag Princess

story by Robert Munsch art by Michael Martchenko









# + About the Book



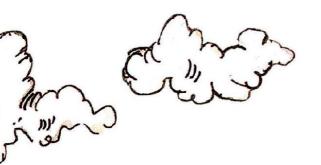
When the fiercest dragon in the whole world smashes Princess Elizabeth's castle, burns all her clothes, and captures her fiancé, Prince Ronald, Elizabeth takes matters into her own hands. With her wits alone and nothing but a paper bag to wear, the princess challenges the dragon to show his strength in the hopes of saving the prince. But is it worth all that trouble?



Readers the world-over have fallen in love with this classic story of empowerment by Robert Munsch and illustrated by Michael Martchenko.









# About the Creators

ROBERT MUNSCH, author of such classics as Stephanie's Ponytail and Thomas' Snowsuit, is one of the world's bestselling authors of children's books.

MICHAEL MARTCHENKO is the award-winning illustrator of the Classic Munsch series and many other beloved children's books.

AGE INTEREST: 4-7, Grades K-3

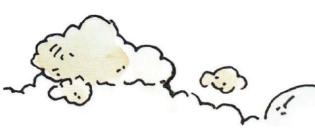
**CCSS.ELA-Literacy Strand-Reading literature** 

RL.1.1,2,3,4,5,6,7,9 | RL.2.1,3,4,5,6,7,10

CCSS.ELA.Literacy-foundation skills

RF.1-2.4

**THEMES:** courage/bravery; problem-solving; role reversal; self-esteem; stereotyping; bullying; choices; conflict resolution; empowerment; self-determination









# Discussion Questions

- 1. What comes to mind when you think of a princess? Have the class think of princesses they know (Fiona from *Shrek*, Mulan, Elsa from *Frozen*, Princess Jasmine, Cinderella, Sleeping Beauty etc.). What traits do these princesses have? How are they similar to Elizabeth? How are they different?
- 2. In the story, neither the dragon nor Prince Ronald are very nice to Princess Elizabeth. The dragon smashes her castle, burns all her expensive princess clothes, and runs off with her prince. Pointing a finger at her, Ronald says, "Elizabeth, you are a mess! You smell like ashes, your hair is all tangled and you are wearing a dirty old paper bag. Come back when you are dressed like a real princess."

Ask the class to brainstorm the characteristics that make a good friend. Do either the dragon or Ronald fit these characteristics? How does Elizabeth behave like a good friend to Ronald?

3. How is the ending of the story different from other stories with princesses? How does the ending challenge what people normally think of as a princess? How is Elizabeth different?





# Follow-Up Activities

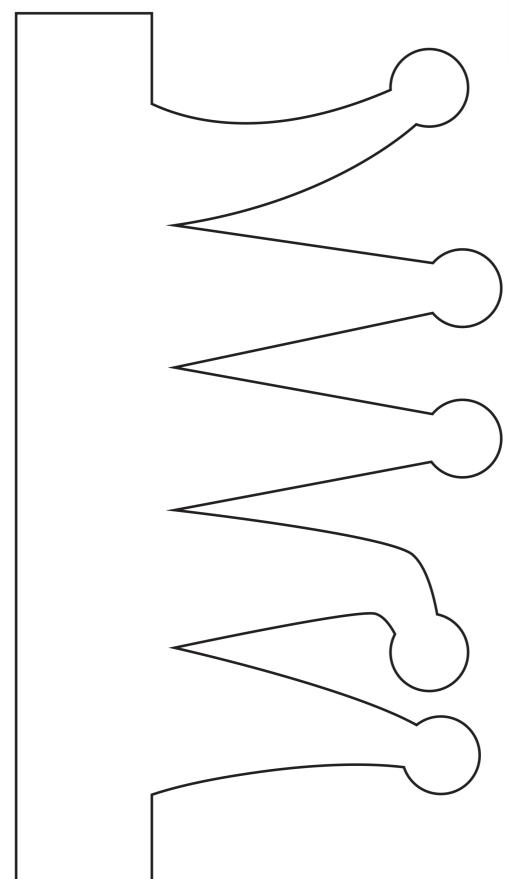
- 1. Using the crown outline provided, have the class decorate their crowns. Encourage them to decorate their crowns with things dragons like to keep in their lairs (rubies, sapphires, diamonds, emeralds, etc.).
- 2. Working individually, in small groups, or as a class, research dragons from different places (Japanese dragons, Chinese dragons, Welsh dragons, even some real ones like the Komodo dragon or bearded dragon). Ask students to draw their own dragons. Label the parts of the dragon with the traits the dragon exhibits (ie. large wings for fast around-the-world flying).
- 3. Have students write a letter to Prince Ronald telling him how the ending of the story made them feel.





# Design Your Own Crown





To wear your crown, have an adult help you cut it out and tape a 1.5" x 16" or 4cm x 20 cm piece of paper to the sides of the crown.

